



Penn Valley Little League – Farm Ground Rules

All Farm division teams will follow playing rules and regulations as spelled out in the current version of the Little League Baseball Official Regulations and Playing Rules book.

General Rules:

All player medical release forms must be in possession of the Manager or Coach at all practices and games. No food is allowed in dugouts except sunflower seeds and gum. No drinks are allowed in dugouts except water, or sport drinks in plastic bottles.

The **Home** team is responsible for field preparation before the game.

The **Home** team shall provide two adult volunteers to work the snack shack, who must arrive no later than 30 minutes before the game start-time.

The **Visiting** local team is responsible for field grooming and clean-up after the game, if no other game follows. Field clean-up consists of storing all equipment, emptying trash cans in dugouts.

Both teams are responsible for cleaning out their respective dugouts.

Batting Order– A continuous batting order will be followed. All players on the roster present for the game will bat [Rule 4.04].

Base Coaches– Two (2) adult coaches may be used as base coaches. One (1) adult **must** be in the dugout at all times. [Rule 4.05]. Only one (1) Manager and two (2) Coaches are allowed in the dugout and playing field during a scheduled game.

Defensive Coaches– Two (2) adult coaches may be used to assist with the defensive players.

Pitching– Only coaches will be allowed to pitch to batters. All pitches will be over-hand throws only. Batters will be given a maximum of six (6) hittable pitches. A foul ball on the final pitch will not count against the pitch count. A batter is deemed out if they do not reach base after having received the maximum pitch count. A batter hit-by-pitch is awarded first base.

Four (4) Run Limit- If in any half-inning, the team at bat scores four (4) runs before the side is retired, the half-inning is deemed over pursuant to the **FOUR RUN LIMIT RULE**.

Base Stealing– Base stealing is not allowed in Farm division. Runners may advance only when a ball is hit in fair territory.

Base Running – Unless otherwise agreed by the managers before the game starts, base running shall be station to station on all balls hit in the infield – runners may only advance a single base on each hit ball. On balls hit out of the infield, runners may advance as many bases as possible at their own peril. There is no advancement on overthrows.

Defense– An optional 10th defensive player may be positioned in the outfield only. Either, or both teams may elect to position an optional 10th player.

Time Limit- Farm games shall be a maximum of **six (6) innings, or a maximum of 90 minutes** (whichever comes first). Managers are to determine if there is enough time to complete another inning within the 90 minutes, and make decisions to ensure games end within allowable time. No new inning will start later than 75 minutes from the scheduled game start time.

Mandatory Play- All players must play a minimum of six (6) defensive outs and bat at least one (1) time. All players taking the field at the beginning of a half-inning and remain in the game until the side is retired is considered to have satisfied three (3) defensive outs if the FOUR RUN LIMIT RULE is exercised. Additional play, over and above the minimum required is encouraged [Rule IV (i)].

Score Keeping - No score keeping is permitted during Farm games. At no time shall the scoreboard be turned on during Farm games, as they are intended as instructional only.